



PHANTOM – GAMES FROM THE BACK SHELF

- All day Saturday 11 AM – 7 PM
 - Weekday nights by request
 - Back room of the Oakland Phantom of the Attic
- Full demos of games you've seen and games you haven't.
 Done up convention-style: I've got the materials, you just bring your curiosity!

January 6		CANCELED due to inclement weather and holiday recovery
January 13	CANCELED	CANCELED due to store events
January 20		<p>DUNGEON WORLD – a fantasy RPG from Sage Kobold Productions, based on Vincent Baker's Apocalypse World. A simple 2d6 game using variant levels of success and substantial player choice in outcomes. Usually in bad outcomes. An engine devoted to quick resolution and snowballing plot developments.</p> <p>THIS WEEK: THE TREE OF STONE. In the remote mountains there is a cave. In the cave is a tree of stone. Outside the cave is you. What grows from the tree? What lives in the cave? And why are you there, anyway? This is Dungeon World, so you tell me and we'll go from there.</p>
January 27		<p>WHAT HO, WORLD! – A card-based improvisational storytelling game focused around on generating stories of farce and elegance in Victorian England. Play the Gadabout, the Aged Relative, or other colorful characters, and try to get yourself entangled in shenanigans to get extra cards but not so tangled you can't accomplish your goals.</p> <p>THIS WEEK: INHERITANCE. A seed can help a game get going, so here's one for this week: a will is being read out, and the dearly departed was eccentric enough that your desire for a windfall outweighed your fear of being saddled with caring for 500 cats or whatever.</p>

YOUR GAMEMASTER: Paul Arezina • 4601 Bayard Street Apt 508 • Pittsburgh, PA 15213 • paul.arezina@gmail.com