PHANTOM – GAMES FROM THE BACK SHELF

- All day Saturday 11 AM 7 PM
- Weekday nights by request
- Back room of the Oakland Phantom of the Attic

Full demos of games you've seen and games you haven't.

Done up convention-style: I've got the materials, you just bring your curiosity!

FIASCO

FIASCO – a game of ambition and poor impulse control. Start with a volatile web of relationships and needs. Narrate events as they spiral out of control, Coen Brothers style. The tilt, halfway through, makes things even worse for everyone! Rack up one die per scene and hope you come out high on the grand finale!

THIS WEEK: BACK TO THE OLD HOUSE. You want to forget what happened there. Or maybe that's just what you're saying so you can do it right this time. It's not like the house ever cared what you thought. A little Madness and Clarity rounds out this playset of backstabs but for horror reasons this time.



Ocotber 14

October 21

October 28

FATE CORE: SAVE GAME – Fate Core is about capable characters taking action to solve problems, relying on Fate Dice and Fate Points to take lumps from the story and give 'em right back. Save Game brings a Wreck-It Ralph sensibility to the fore, with weird and wonderful video game characters protecting their world from viral corruption.

THIS WEEK: URBAN JUNGLE. Tar Zangeles was never truly a peaceful city, under constant threat from the mad cyborg beasts of Dr. Maru. But with Mega Monk fallen into corruption, the only hope it to save it is one of Dr. Maru's mad schemes. Can she be trusted? Do you have a choice?



QUESTLANDIA – Questlandia is a storytelling game about important figures in a kingdom in crisis, and the steps they take and things they sacrifice to see their wills imposed on the world. Roll opposing pools of d6s to find out what you gain, but there's always something you have to lose.

THIS WEEK: THE DEAD SAY. Kingdom creation is collaborative improv, but this will be our starting point: the dead talk to the living. To foretell doom or impart wisdom or settle the unsettlable? We'll see.

WORLD WIDE WRESTLING

WORLD WIDE WRESTLING – a professional-wrestling game Powered By The Apocalypse. Pick your gimmick, and navigate management planning backstage and the show itself on center stage. Build heat with other wrestlers and rack up momentum to try and hit your finisher.

THIS WEEK: THE TERROR FROM PEORIA. Creative promised you into a Halloween spectacular and then neglected to actually make any kind of costume reservations. Scramble to put something together out of the collective reject barrel of fly-by-night Halloween stores, or see if the fans are willing to call them out on this madness? It's up to you.